

MASTERING THE ART® DEER PAK

Deer Call

Includes:

- **MTA® Deer Hunting Instructional DVD** Model No. 44312
- **Still™ Grunter** Model No. 708 U.S. Patent No. 5,910,039

IMPORTANT: Please read all instructions and warnings before using this product to ensure safe and proper use.

INSTRUCTIONS & EXERCISES

GRUNTS: Different types of grunts are made by adult bucks and does.

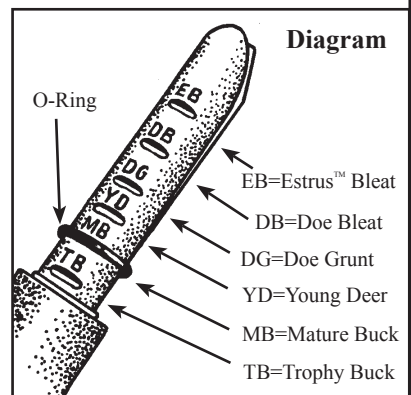
The **Coercive** or **Attention Grunt** is a soft, short (about 1/2 - 1 second) call made by deer to announce their presence. It means, "I'm a deer and I'm over here." Normally, you would give this call whenever you see a deer and are trying to get its attention, and get it to come closer. Under most circumstances, the deer will stop whatever it's doing, look in the direction of the caller, and begin walking in the direction of the caller.

The **Tending Grunt** is a short, guttural sound of moderate volume that bucks make when calling to estrus does. It means, "I am ready to mate." It lasts a little less than a second and is slightly louder than the Coercive Grunt. There are usually several grunts given in a series. Make this call when trying to attract a buck into range by making the buck think there is another buck invading his territory.

The **Aggressive Grunt** is a louder, sharper grunt than the Coercive or Tending Grunts and is issued as a challenge to another buck to fight. Blow harder and shorter bursts of air into the call. Usually one or two calls are all you need to make the dominant buck in an area come rushing in. Sometimes this call is made in combination with antler rattling with the **BIG Bucks™ Bag** (Model No. 730) or the **Fightin' Horns™** (Model No. 710).

The **Grunt/Snort/Wheeze** begins with an Aggressive Grunt, followed by three Snorts in rapid succession and ends with the Wheeze. To make an Aggressive Grunt, refer to the instructions above. To make the Snort, blow strong bursts of air through your mouth with your teeth together, as if you were saying, "shhhhhh". To make the Wheeze, blow long, softer bursts of air through your teeth and lips. This call is given just before rattling as if to indicate a challenge to fight from one buck to another. It is a stronger challenge than the Aggressive Grunt. Again, expect the dominant buck in the area to rush in to find out what bucks are invading his territory.

DOE ESTRUS™ BLEATS: Estrus™ Bleats are made by adult does to tell bucks that they are ready to breed. An Estrus™ Bleat should last for about 1 to 1 1/2 seconds. Adjust your call to the Estrus™ Bleat (EB) position. Call loudly and urgently into the call producing 1 or 2 Estrus™ Bleats. Pause 5 minutes and repeat. You can do this sequence every 30 minutes or whenever you feel a buck is within 200 yards.



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WARNING: Primos® game calls are so accurate that you might attract other hunters, as well as game. The user of this product assumes all risk of injury in association with the use of this product.



LIFETIME SERVICE GUARANTEE: All Primos® game calls come with a Limited Lifetime Service Guarantee. For warranty or service information, email service@primos.com or call customer service at (601) 879-9323.

Made in U.S.A. Model No. 753



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